
Title: Information

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Hail and well met!
I trust ye have some
interest in the Moonglow
Town Council as ye are
reading this book. This
book is not designed to
be the satration campaign
that some guilds use,
merely as an information
guide to those who want
information.

Items that are not meant
to be 'in character' *see
later section* will be put
in [brackets] to indicate
such.

What is the Moonglow
Town Council?

It is the government of
Moonglow. [MTC is the
recognised government of
Moonglow that has been
in place for the past 2
years. It participates in
many quests, events, and
tournaments. We hold
many quests, plots,
conspiracies, etc as well.

MTC is a lawful-evil guild
that seeks power for its
own ends with a
puritanical approach to all
other guilds. In other
words, we are so holy
that we kill anyone that
we think isn't good
enough! MTC is a
roleplaying guild and
requires all members to
roleplay 100% of the
time. No exceptions. This
is refered to be as being
'in character'. Roleplaying
is not as hard as one
might believe. It means
you simply act the way a
person would act when
placed in a situation,

kinda like being in a play!
If your character is a
paladin, he would certainly
heal and resurrect the
poor newbie that just
died. If he was an evil
mage, he might resurrect
the fellow as long as he
agreed to be his slave
for a limited period of
time. On the Atlantic
shard, there are literally
HUNDREDS of other
roleplayers that actively
play. MTC has 20
members as of
3/02/04. You will
always be able to find
someone to interact
with.]

Why join MTC?

[Well, joining a guild
always provides a sense
of community. MTC goes
one step further. We will
introduce you dozens of
other guilds to form
alliances with, fight in
honorable combat
(non-loot, no attack on
sight) with honorable wars
as well. Think we are
just for trammies? Think
again. The mayor of
Moonglow also happened to
be the faction-leader for
the Council of Mages for
a very long time. Also,
many of our members are
avid PvPers and will
gladly prove you wrong if
you think MTC is too
weak for you. We will
HELP you train as well
as teach you anything you
desire. We desire
self-improvement and to
achieve that, we must
improve the self. That
means you!]

How do I join?

Visit the MTC

Headquarters in Tram at
the Villa along the south
west corner of the isle.

Also, visit

<http://www.greypawn.com/>
MTC for more
information or a join
application.]

How often do you guys
fight other people?
[That all depends. We
usually have an organized
raid (normally 10vs10)
every week. You can find
1 v 1 fights by visiting
enemy cities, towns, or
guildhouses. If you want
massive war, we have
organized HUGE 100 man
fights that have lasted
hours before.]

War doesnt excite me,
can I do something else?
[Certainly! This is a
government, after all! We
have openings for any
range of civil service
jobs as well as jobs
regarding crafting,
diplomacy, and other
government roles.]

My name is SiR SlaHyAh,
can I join?
[We do require a
roleplaying oriented name.
Sir Shawn would be an
acceptable name, DisCo
StU would not.]

Oh, Ill make a new
character. Do you mind if
he sucks?
[Not at all. There's a
place for everyone]
That's pretty nifty. Who
are you again?
Im Ket Tarma, Vice
Mayor of Moonglow and I
think you should put
this book down and talk
to me if you need more
information.